



IN THE UNITED STATES
PATENT AND TRADEMARK OFFICE
PATENT APPLICATION

Inventor(s): Katherine H Guo
Sarit Mukherjee
Sanjoy Paul
Sampath Rangarajan

Case: 10-6-34-11

Serial No.: 10/789585

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Examiner: Group Art Unit: 2142

Title: Apparatus And Method For Fair Message Exchanges In Distributed Multi-Player Games

COMMISSIONER FOR PATENTS
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SIR:

INFORMATION DISCLOSURE STATEMENT
UNDER 37 CFR 1.97(b)

In accordance with 37 CFR 1.97(b), the enclosed Information Disclosure Statement, with attached reference(s), is submitted for consideration in the above-identified application.

Copies of the listed documents are enclosed.

NO FEE IS REQUIRED

In the event of any non-payment or improper payment of a required fee, the Commissioner is authorized to charge or to credit **Lucent Technologies Deposit Account No. 12-2325** as required to correct the error.

Respectfully,

Matthew J. Hodulik, Attorney
Reg. No. 36164
732-949-9742

Date: 1/14/05
Docket Administrator (Room 3J-219)
Lucent Technologies Inc.
101 Crawfords Corner Road
Holmdel, NJ 07733-3030

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Sharon Lobosco



K.H. Guo 10-6-34-11
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K.H. Guo, et al.
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		Document Number	Date	Country	Class	Subclass	Translation

AB	Y.-J. Lin et al., "SyncMS: Synchronized Messaging Service for Real-Time Multi-Player Distributed Games", <i>Proc. of the 10th IEEE International Conference on Network Protocols (ICNP)</i> , Nov. 2002
AC	Y. W. Bernier, "Latency Compensating Methods In Client/Server In-game Protocol Design and Optimization", <i>Proc. of Game Developers Conference '01</i> , 2001
AD	M. Mauve, "Consistency in Replicated Continuous Interactive Media", <i>Proc. of the ACM Conference on Computer Supported Cooperative Work (CSCW'00)</i> 2000, pp 181-190
AE	L. Gautier et al., "Design and Evaluation of MiMaze, a Multiplayer Game on the Internet", <i>Proc. of IEEE Multimedia (ICMCS'98)</i> , 1998 pp 233-236

/Hieu Hoang/

05/23/2008

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ALL REFERENCES CONSIDERED EXCEPT WHERE LINED THROUGH. /HH/